|  |
| --- |
| Enemy Defeated 15.0 |
| Brief Description: The enemy loses all health and experience and currency is gained |
| Input Parameters: Character Damage |
| Output Parameters: Currency and Experience are gained, character can progress to the next stage of the level |
| Called From: None |
| Modules Called: Enter Downtown 19.0 |
| Author: Jan Cajas  Date: 12/2/2015 |
| Peer Reviewer: Delmis Spies |